Valentijn Verhallen

Software Engineer

+ PERSONAL INFO

E-mail hr@valentijn.co

Digital CV https://valentijn.co

GitHub https://github.com/vpmv

LinkedIn http://www.linkedin.com/in/vpmverhallen

Nationality Dutch

+ PROFESSIONAL IT KNOWLEDGE

Preferred OS Linux (Cinnamon flavoured)

Back-end code GoLang 1.18+; PHP 5.3 - 8; Bash; Python (elementary);

Front-end code VueJS 2-3; Blade; Twig; Smarty; CSS (SCSS/LESS); jQuery; RequireJS;

PHP frameworks Laravel; Symfony;

Databases MySQL; PostgreSQL; SQLite; CouchDB; MongoDB

Front-end frameworks Vite; Bootstrap; Foundation; TailWind;

Server side tools Docker; Nginx; Apache; Redis; RabbitMQ; NATS; ElasticSearch;

CMS Hugo; Wordpress; Joomla!;

Toolkit Jetbrains IDE (PHPStorm; GoLand etc.); Git;

Projects & comm. GitLab; Atlassian stack (JIRA, BitBucket, Confluence etc.); Teams; Slack;

General software Adobe CS (PS, AI, ID); Microsoft Office; LibreOffice;

+ PROFESSIONAL QUALITIES

I'm passionate about technology and application logic, I bring a customer-oriented approach and a strong commitment to pragmatic perfectionism. I enjoy guiding teams, sharing insights, and fostering discussions around architecture and best practices, embracing a collaborative and diplomatic approach to problem-solving. With a focus on simplicity and efficiency, I advocate programming principles like DRY and KISS, continuously seeking to refine processes and create sustainable, high-quality solutions. Eager to learn and adapt, I'm dedicated to delivering practical, impactful results that prioritize both performance and maintainability.

+ PERSONAL SKILLS & HOBBIES

Outside of work, I'm an enthusiast of many hobbies that fuel both creativity and curiosity. Music, languages, and culture are close to my heart, as they broaden my perspective. I'm also a passionate about equestrian sports, gardening, and arts & crafts, which bring a hands-on and restorative balance to my days. From time to time I'm also tinkering with home automation and explore AI technologies, and occasionally unwind with computer games. I love staying engaged with both traditional and tech-forward pastimes.

+ RECENT EXPERIENCE

Employer This is Development / TH[IS]

/ Period December 2023 - present

City Utrecht

Role Backend Software Engineer

`Contact https://this.nl

Skills GoLang; Docker; RabbitMQ;

MongoDB; MySQL;

applications

Maintenance and development of existing APIs and

Co-designed / -developed new APIs and data processing

Maintenance and development of existing APIs and other applications

multidisciplinary / multinational teams in an Agile, ISO-certified

Developing new and maintaining APIs and data processing

applications for high-profile clients. Working together with

environment.

 Investigate and apply best practices and unit tests in the Go programming language

Employer Bundeling

Period May 2023 - November 2023

City Uden

Role Sr. Software Engineer

Contact https://bundeling.com

Skills GoLang; PHP 7.4 - 8.x; Docker;

Tailwind: Cordova:

Developing and maintaining (parts of) the Bundeling communications platform.

 Re-design and develop the Social Connect plug-in using Go and Tailwind

Develop additional components for the Bundeling mobile/web application

Employer Nedis B.V.

Period July 2021 - December 2022

City 's-Hertogenbosch

Role Sr. Software Engineer

Contact https://nedis.com

Skills PHP 5.6 - 7.4; Vue|S 2; Laravel

5+; Symfony 2; SCSS; Bootstrap;

Docker

Developing and maintaining main webshop and other (web)applications for logistics and CRM. Key accomplishments:

Analysis and redesign of architecture (long term plan)

 Complete front-end refactoring bringing major performance boost

 Implementing redesign of product pages, making it far more accessible to consumers and giving customers more insight and control over the navigation flow

 Many other technical improvements leading to better security, UX and cost reduction

Employer ON2IT B.V.

Period March 2018 - July 2021

City Waardenburg / Zaltbommel

Role Software Architect

Contact https://on2it.net

Skills PHP 5.6 - 7.4; GoLang;

Prometheus; NATS; Symfony 2 – 4; Swoole; CouchDB; Docker

Design and development of Micro-service architectures using the Zero Trust mesh architecture.

 Design/develop Zero Trust mesh API server for use in micro-services and other helper tools

 Developed several micro-services for use within the Zero Trust portal

 Helped (further) structure internal documentation and knowledge exchange, asset assembly and blueprinting

Employer Let's Talk

Period December 2014 - March 2018

City Breda

Role PHP Developer

Contact https://www.letstalk.nl

Skills PHP 5.6 - 7.2; CakePHP 2 - 3; Symfony 2 - 3; Foundation 5 - 6;

Shopware; Ionic 3;

Back-end web development for high traffic applications (shops, portals & APIs) in B2C market.

Co-authoring architecture and development for telecom organisations, such as Phone House, Typhone, Media Markt, Vodafone & tile store Designtegels.

+ RECENT EXPERIENCE (cont.)

Employer Patch Marketing

Period May 2013 - September 2014

City 's-Hertogenbosch

Role Full-stack web developer

Contact https://www.patch.eu

Skills PHP 5.2 - 5.6; IIS; MS T-SQL;

Symfony 2; Silex;

Full-stack webdevelopment. Responsible for maintenance and development of (internal) tools, management software and campaigns within the transport sector. Active part of R&D department focussing on improving internal processes and development.

Employer Ferro

Period August 2009 - May 2013

City Ravenstein

Role Web developer / DTP / Graphic

designer

Contact http://www.ferro.nu

Skills PHP 5.3, MySQL, JavaScript,

jQuery, Smarty, HTML, CSS, VB, Adobe Photoshop, Illustrator, InDesign; MS Access, MS Visio;

Nicelabel, Logivert MijnWebWinkel Ground-up development and maintenance of multilingual CMS. Design of product labels, catalogues and ads. Developed several tools to gain semi-automatic output of multilingual labels etc.

+ CERTIFICATIONS

Certificate AWS Certified Solutions Architect - Associate

Period 2018 - 2021

Organization Amazon Web Services

Diploma Bachelor of Communications

Period 2007 - 2012

Education Digital Communication (B Communication Systems); Communication & Multimedia Design

Organization Hogeschool Utrecht (University of Applied Sciences)

Padualaan 99, 3584CH Utrecht

+ LANGUAGES

Mother tongue Dutch

Secondary (C2+) English

Elementary Spanish; German; French

proficiency (A1-A2)

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